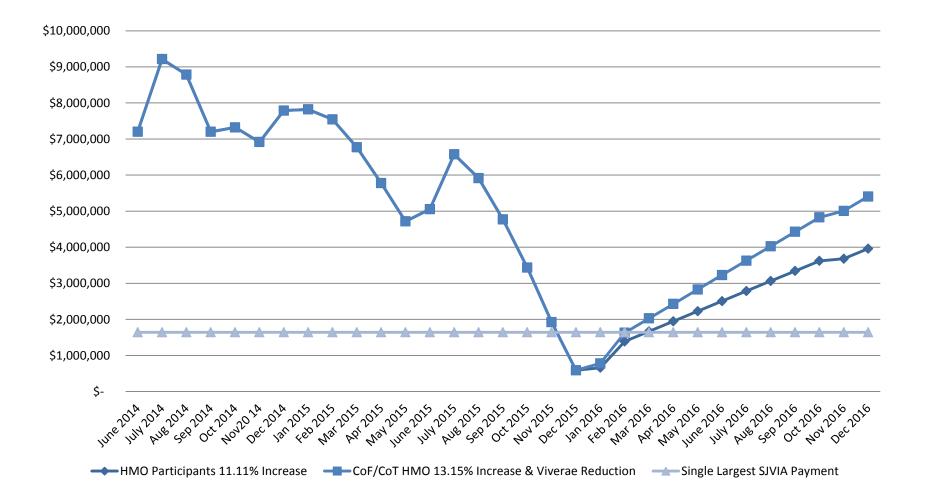
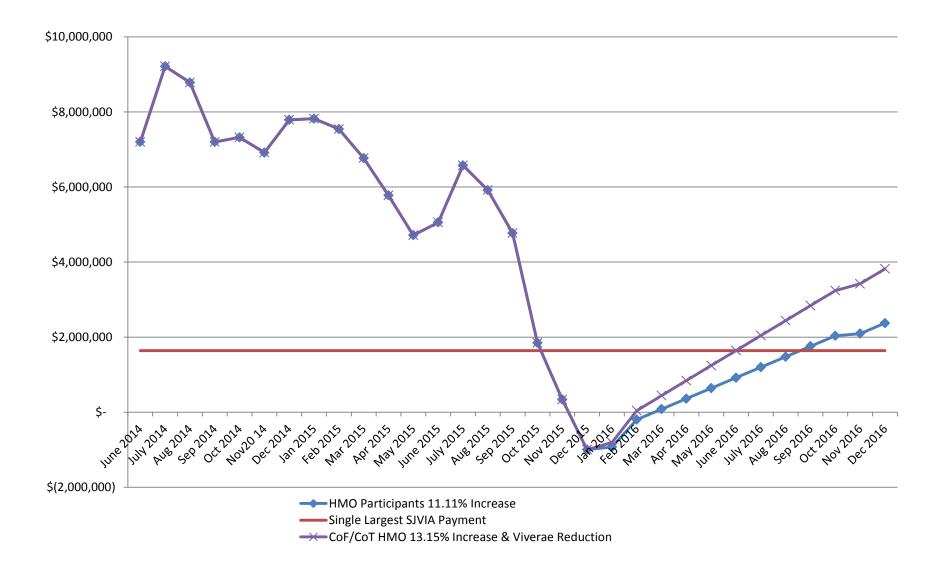


### SJVIA Projected Cash Flows as of 10/15/15



### SJVIA Projected Cash Flows as of 11/06/15



## **Cash Flow Projection Assumptions**

- Actuals used for June 2014 through October 2015
- Projections for Nov and Dec 2015 based on September 2015 activity
  - adjustments to remove the effect of any 1-time receipts or payments
- January 2016 through December 2016 based on latest budget update from GBS
  - adjustments for ACA and Dental Rate Premium holiday

### Reasons for Steep Decline in October

- PPO payments were up \$300,000 (rnd) as compared to September 2015
- US Script payments were up \$200,000 (rnd) compared to September 2015
- There were 5 weekly HMO payments, as compared to 4 in September 2015; these payments average \$700,000 / invoice
- 12 premium receipts in September, that were paid in October \$1,000,000

## **Mitigation Efforts**

- County of Fresno advanced \$1million against its future premium liabilities to allow for a quicker transfer of funds to SJVIA
- Contract and payment terms have been reviewed and we are paying 'at the edge'
- Monitoring the receipt of payments of all SJVIA participants
- Reduction of Wellness Vendor expenditures under consideration

# Mitigation Efforts (cont.)

- Auditor-Treasurer (CoF) staff are in the process of drafting items to go before the County of Fresno Debt Advisory Comm. and Board of Supervisors to authorize a \$3million line of credit for SJVIA
  - DAC is scheduled for November 20<sup>th</sup>, 2015
    BOS is scheduled for December 08<sup>th</sup>, 2015
- Auditor-Treasurer staff is working with Chase to explore other avenues including use of a Credit Card that would provide a 45 day float

# Mitigation Efforts (cont)

- Auditor-Treasurer personnel continue to work with CoF and CoT personnel departments to refine cash flow projection methodology and assumptions provide the most accurate projections possible
  - Includes communication and making of appropriate adjustments for payments that are being held due to cash flow restraints